

SPRINGFIELD COLLEGE
UNDERGRADUATE PROGRAM CHECKSHEET & SEQUENCING GUIDELINES
Computer Graphics/Digital Arts Major
2009-2010 Cohort

Name: _____	ID: _____	Date filled out: _____
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- First two pages of this document -- requirements for the undergraduate General Education Program.
- Subsequent pages -- requirements and course-sequencing guidelines for the Computer Graphics/Digital Arts major, for students who matriculate to SC during the 2009-2010 academic year.
- Use this as a guide in selecting courses and fill in completely to track your progress toward graduation.
- Note that requirements are subject to change, and may not be offered when listed. Always confirm your plans with your advisor or chairperson.

General Education Program Requirements (customized for the COMG major):

Course code Title Cr Sem/Yr * Grade Note

I. Competencies

1. College Writing (6 credits)

ENGL 113	College Writing I	3			<i>Required for all students</i>
ENGL 114	College Writing II	3			<i>Required for all students</i>

2. Writing Across the Curriculum (6 credits; one or both courses embedded in major requirements)

		NA			<i>Record credits on GenEd, major selective, or elective lines</i>
		NA			

3. Computer Applications (3 credits)

		3			
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4. Information Literacy (3 credits -- this is embedded in major requirements)

II. Domains of Knowledge and Understanding

1. Arts and Humanities

A. Literary Studies (3 credits)

		3			
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B. Visual/Performing Arts (must total 3 credits)

ARTS 103	Studio in Computer Graphics	3			<i>Required for major</i>
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C. Spiritual and Ethical Dimensions (3 credits)

		3			
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2. Analytical and Natural Sciences

A. Quantitative Reasoning (3 credits)

		3			
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B. Natural Sciences (4 credits; lecture and lab)

* e.g., F 09, S 10, or TR for transferred courses

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Note: Major requirements are broken down by the year typically taken, with a section for those that have flexible timing. Major requirements for COMG total **50 credits** (47 credits strictly for the major, plus 3 credits that overlap with GenEds).

Major Requirements -- typically taken during the FIRST YEAR:

Course code	Title	Cr	Sem/Yr	Grade	Note
ARTS 103	Studio in Computer Graphics	NA			Record credits on GenEd page
ARTS 108	Studio in Drawing	3			
ARTS 111	Studio in Design	3			
ARTS 202	Computer Animation	3			Prerequisite: ARTS 103
ARTS 210	Figure Drawing	3			

In addition, you should take the following **General Education requirements** your first year:

ENGL 113	College Writing I (Fall only)	GenEd requirements -- record on GenEd page
ENGL 114	College Writing II (Spring only)	
HLTH 100	Wellness: A Way of Life	

In addition, select from:

- Major requirements from the flexible timing section, as appropriate (see page 4)
- General Education requirements (see page 1), and/or
- Allowable electives (see page 5)

To **total 30 credits for the year.**

Major Requirements -- typically taken during the SECOND YEAR:

Course code	Title	Cr	Sem/Yr	Grade	Note
ARTS 231	3-D Animation	3			Prerequisite: ARTS 103

In addition, select:

- Major requirements from the flexible timing section, as appropriate
- General Education requirements, and/or
- Allowable electives

To **total 30 credits for the year.**

Major Requirements -- typically taken during the THIRD YEAR:

There are no major requirements specifically recommended for your third year. Select major requirements listed in the "flexible timing" section below, General Education requirements, or allowable electives to **total 30 credits for the year.**

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COMG Major Requirements -- typically taken during the FOURTH YEAR:

Course code	Title	Cr	Sem/Yr	Grade	Note
ARTS 386	Supervised Field Experience	10			

*In addition, complete any outstanding major requirements listed in the "flexible timing" section below, General Education requirements, or electives to **total a minimum of 120 credits earned for your career.***

Major Requirements -- flexible timing (note prerequisites):

Course code	Title	Cr	Sem/Yr	Grade	Note
ARTS 104	Sensitivity and the Creative Process	2			
ARTS 116	Studio in Painting	3			
ARTS 190	Community Service	2			
ARTS 203	Advanced Desktop Design	3			Prerequisite: ARTS 103 or COMM 207 <i>Normally taken 2nd year or later</i>
CISC 165 or CISC 175	Programming in BASIC Introduction to Computer Science with C++ and Java	3 / NA			Prerequisite: CISC 105 or permission <i>If also counting as Computer Applications GenEd, record credits there</i>

*In addition, select **two** of the following courses:*

ARTS 232	Character Development for 3D Animation and Video Games (3 cr)				Prerequisite: ARTS 231
ARTS 233	3-D Video Game Design (3 cr)				Prerequisite: ARTS 231
ARTS 260	Advanced Studio in Computer Graphics -Flash Action Scripting (3 cr)				Prerequisite: ARTS 202 or 231
ARTS 260	Advanced Studio in Computer Graphics - Maya (3 cr)				
ARTS 260	Advanced Studio in Computer Graphics - Web (3 cr)				
ARTS 320	Advanced Web Design (3 cr)				Prerequisite: ARTS 103 or COMM 245

*In addition, select **one** of the following courses:*

ARTS 211	Studio in Sculpture (3 cr)				
ARTS 223	Studio in Ceramics (3 cr)				
ARTS 228	Three-Dimensional Design (3 cr)				

*In addition, select **one** of the following courses:*

ARTS 102	Arts and Ideas (3 cr)				
ARTS 120	Contemporary Art (3 cr)				
ARTS 217	Arts of the Prehistory to the Renaissance (3 cr)				
ARTS 218	Renaissance to Modern Art (3 cr)				
ARTS 219	American Arts 1700-1900 (3 cr)				
ARTS 221	Women Artists in History (3 cr)				
ARTS 222	Asian Arts and Culture (3 cr)				
ARTS 245	Contemporary Jewish Art (3 cr)				

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APPROVED MAJOR REQUIREMENT MODIFICATIONS (if applicable):

Any substitution or waiver of the requirements listed above must be approved by the department chairperson. Documentation of that approval should also be kept in the student's departmental file.

Requirement	Modification	Date	Dept. chair signature

Electives, to total a minimum of 120 credits:

*You must earn a minimum of 120 credits to complete your degree. Depending on the GenEd courses selected, you will need as many as **27 elective credits or more** to reach 120 credits. List those electives below (including courses for a minor, if you choose to complete one).*

*Course titles listed below are **recommended** electives for COMG majors--they are not required.*

Course code	Title	Cr	Sem/Yr	Grade	Note
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The Arts:

ARTS 102	Arts and Ideas (3 cr)				Also a selective above
ARTS 225	Studio in Photography (3 cr)				
ARTS 248	Interarts Workshop (3 cr)				
ARTS 263	Advanced Studio in Design - Portfolio Presentation (3 cr)				
DRAM 130	Stage Production (3 cr)				

Presentation and the Web:

BUSM 318	Advertising (3 cr)				Prerequisite: BUSM 121 and 325
BUSM 370	Electronic Commerce (3 cr)				
CISC 335	Literacy, Hypermedia, and Modern Communication (3 cr)				

Animation:

DANC 110	Laban Movement Analysis (3 cr)				
ENGL 343	Film as a Narrative Art (3 cr)				
MUSC 133	Music Technology (3 cr)				Prerequisite: MUSC 101 and CISC 105, or permission
RSCH 141	Guided Individual Study (Research project in Computer Graphics, 2 - 6 cr)				

Record free electives on the next page

